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# B.Sc DEGREE (CBCS ) REGULAR / REAPPEARANCE EXAMINATIONS, JANUARY 2022

## **Fifth Semester**

# CORE COURSE - PH5CRT07 - DIGITAL ELECTRONICS AND PROGRAMMING

(Common for B.Sc Physics Model I, B.Sc Physics Model II Applied Electronics, B.Sc Physics Model II Computer Applications & B.Sc Physics Model III Electronic Equipment Maintenance)

2017 Admission Onwards

A3B02982

Time: 3 Hours

Max. Marks : 60

### Part A

Answer any **ten** questions. Each question carries **1** mark.

- 1. What are the values of two inputs for which the output of NAND gate is low?
- 2. Draw the logic diagram for the Boolean equation  $\overline{(x+y)}(\bar{x}+\bar{y})$
- 3. Write an example of a Boolean function in POS form.
- 4. Obtain the K-map for the Boolean function  $F = ar{A}ar{B} + AB$  .
- 5. What is full adder?
- 6. What is a clocked SR flip flop?
- 7. Justify the JK flip-flop as a universal flip-flop.
- 8. What is sampling in analog to digital conversion?
- 9. Give the typical bit width of an int type variable.
- 10. What is the use of const qualifier in C++?
- 11. What is an exit contolled loop?
- 12. Write down the syntax for declaring a function in C++.

 $(10 \times 1 = 10)$ 

Part B

Answer any **six** questions. Each question carries **5** marks.

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- 13. (a) State First De-Morgan's theorem and implement the logic circuit for the same (b) Find the complement of the function Y = AB + CD, then show that  $Y + \overline{Y} = 1$
- <sup>14.</sup> Prove the following identity with the help of a detailed truth table  $\overline{\overline{xy} + \overline{y} + xy} = 1$ .
- 15. Draw and explain the circuit diagram of 1 to 8 demultiplexer.
- 16. Draw and explain 3 to 8 decoder circuit diagram.
- 17. With neat sketches, explain 3-bit binary ripple counter.
- 18. What are different escape sequences in C++?
- 19. How will you find the largest among three given integers using C++?
- 20. How will you store the text "Ideas" in a variable?
- 21. What are objects ? How are they created?

(6×5=30)

#### Part C

## Answer any **two** questions. Each question carries **10** marks.

- 22. What is Boolean algebra? List laws of boolean algebra.
- 23. Define a register. Explain the different data movement methods. With the neat sketches explain SIPO register.
- 24. Explain the principle of D/A converters. Explain D/A converter using R-2R ladder network. What are the applications of DAC?
- 25. What are different built-in datatypes in C++? Illustrate their usage.

(2×10=20)